

Fundamentals of Physical Computing

Instructor: Rob Faludi

Plan for Today

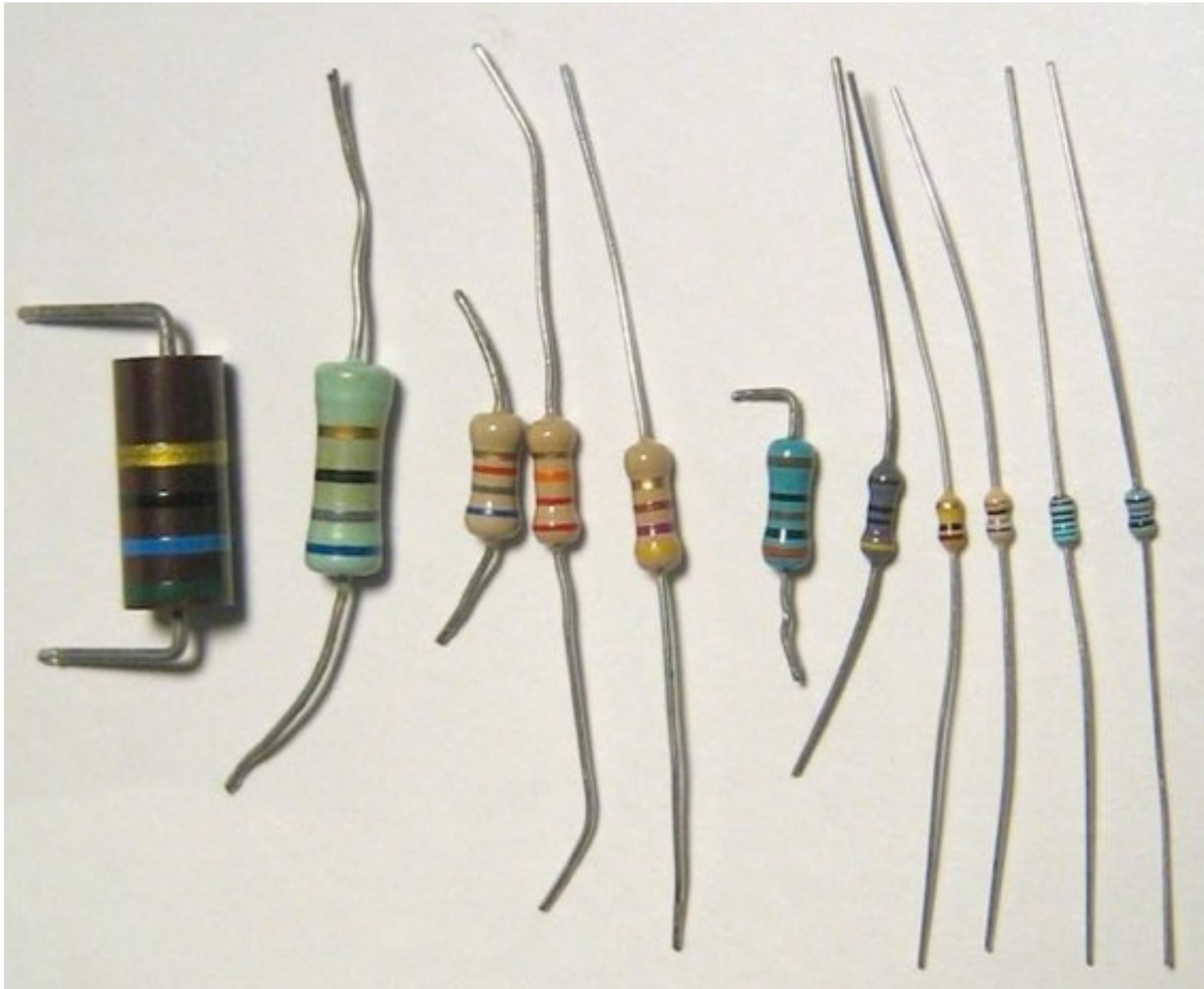
- Imagined Physical Computing
- Analog Input
- Sensors
- Basic Analog Output
- Math
- Readings & Assignments

Imagined Physical Computing

Analog Input

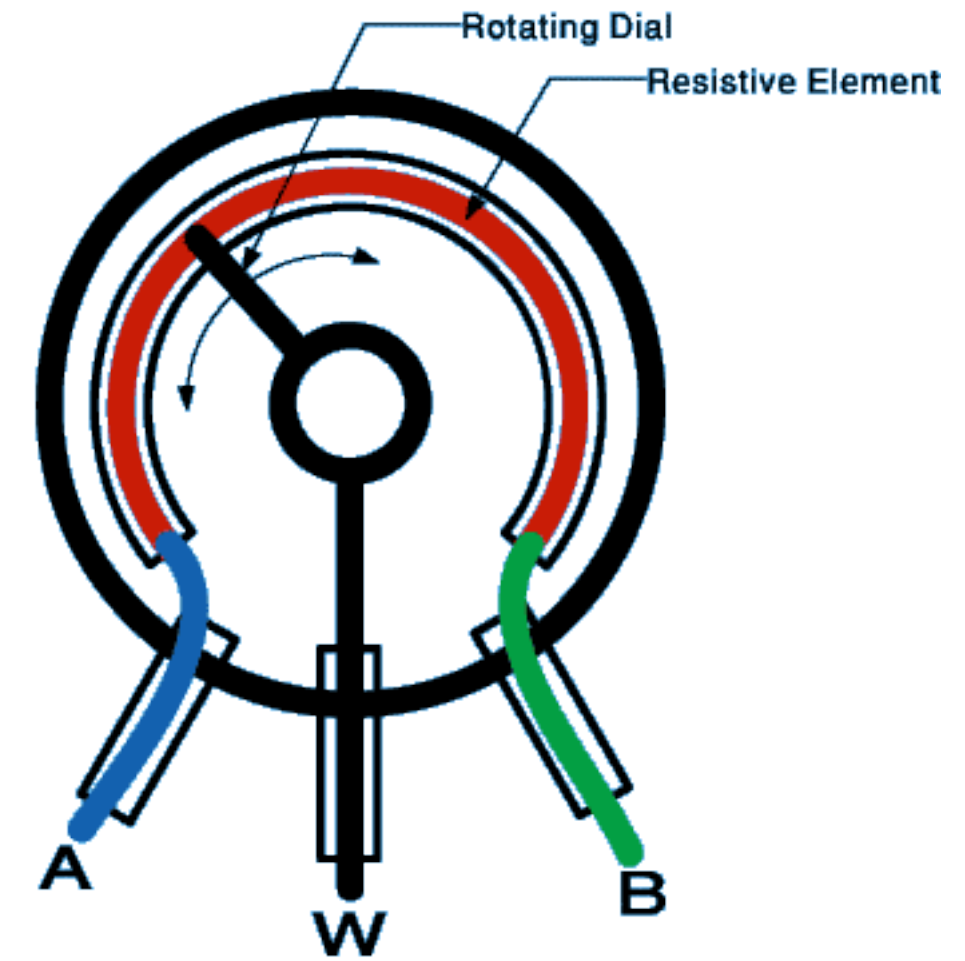


Resistors



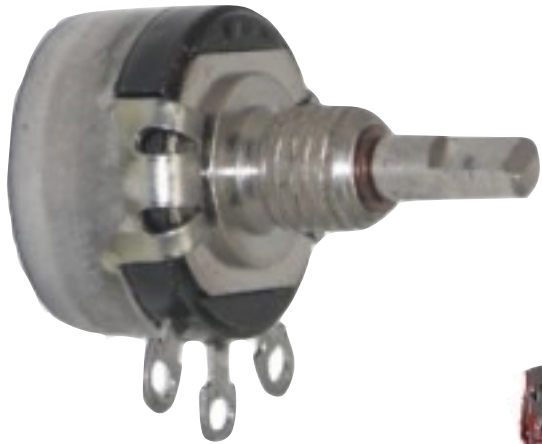
Variable Resistors

Potentiometer

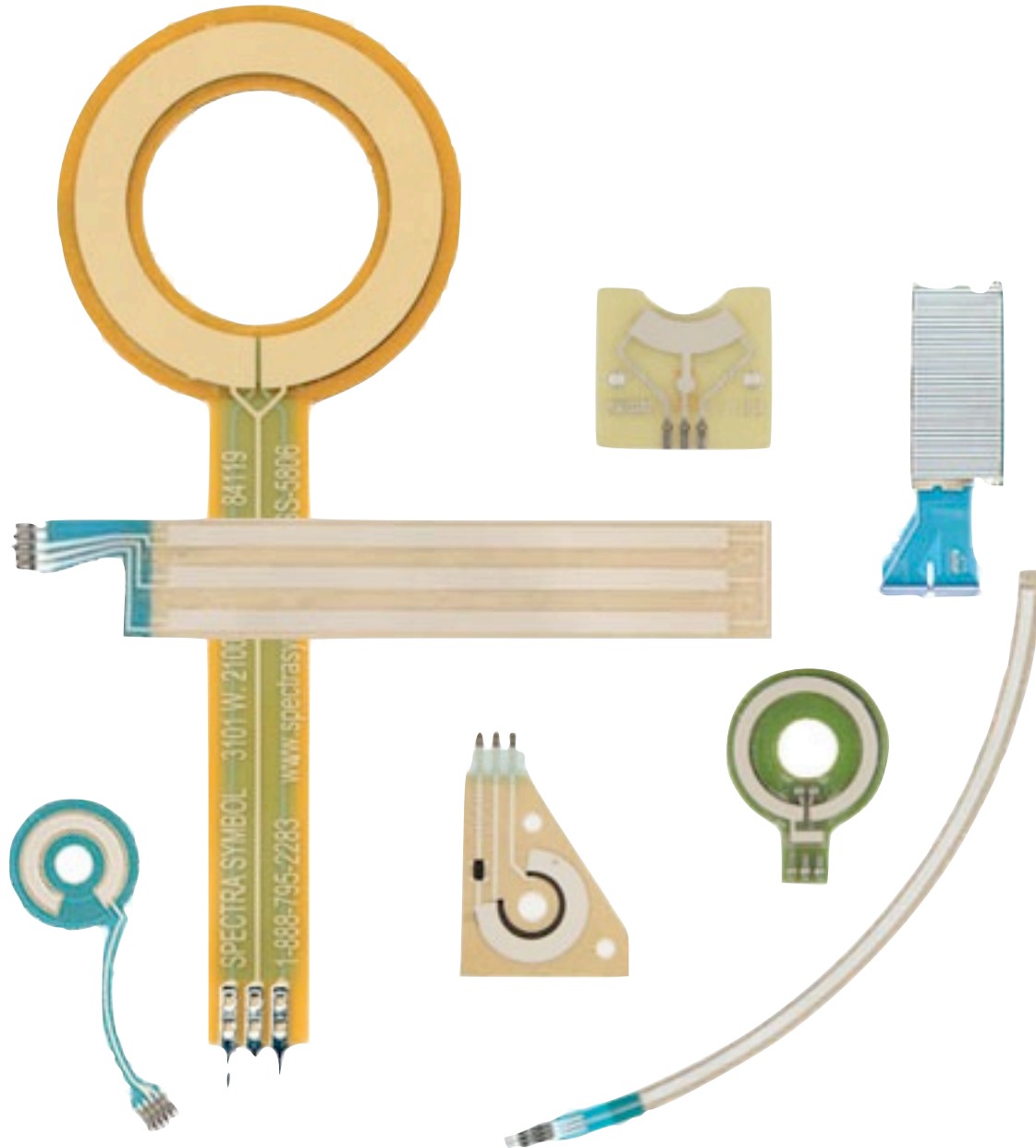


Connection Leads

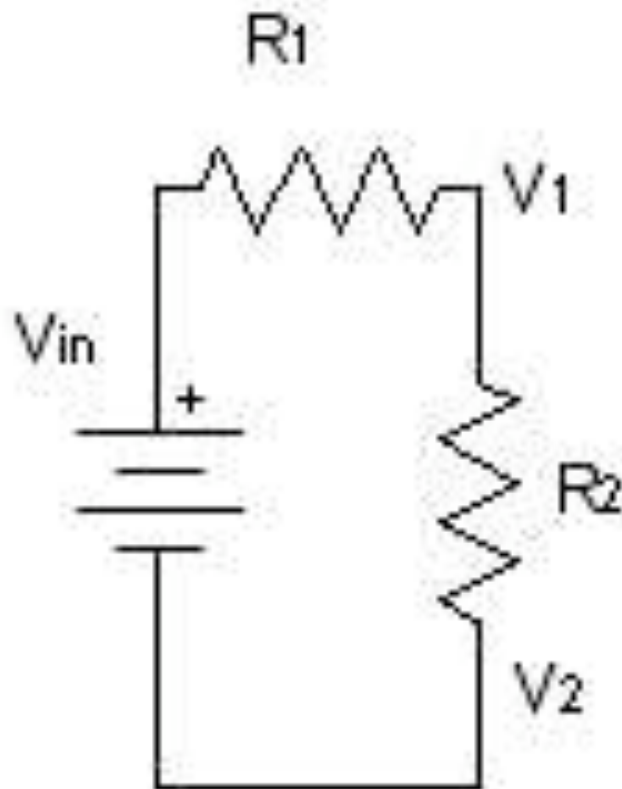
Potentiometers



Soft Potentiometers

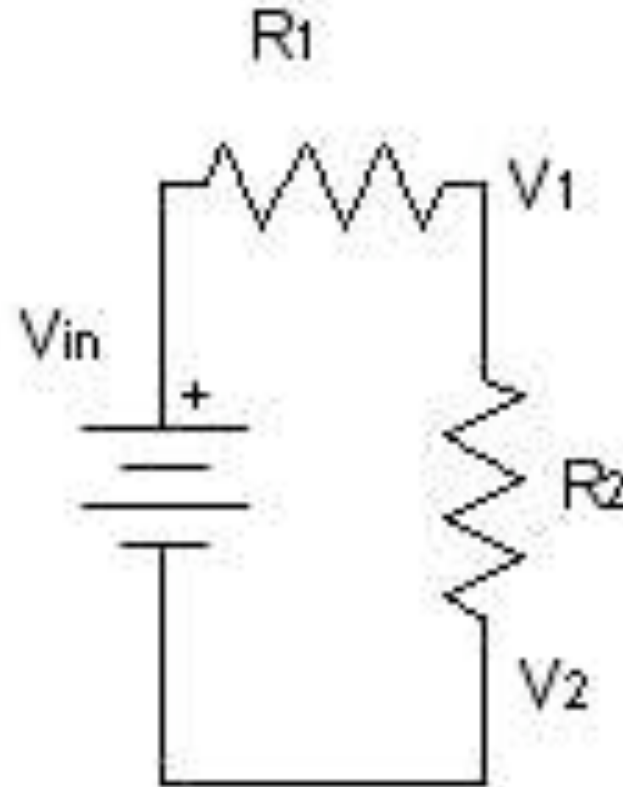


Series



Voltage Dividers

- R_t is the total of all the resistors
- Voltage at $V_1 = V_{in} * R_1/R_t$



Photoresistors (LDRs)

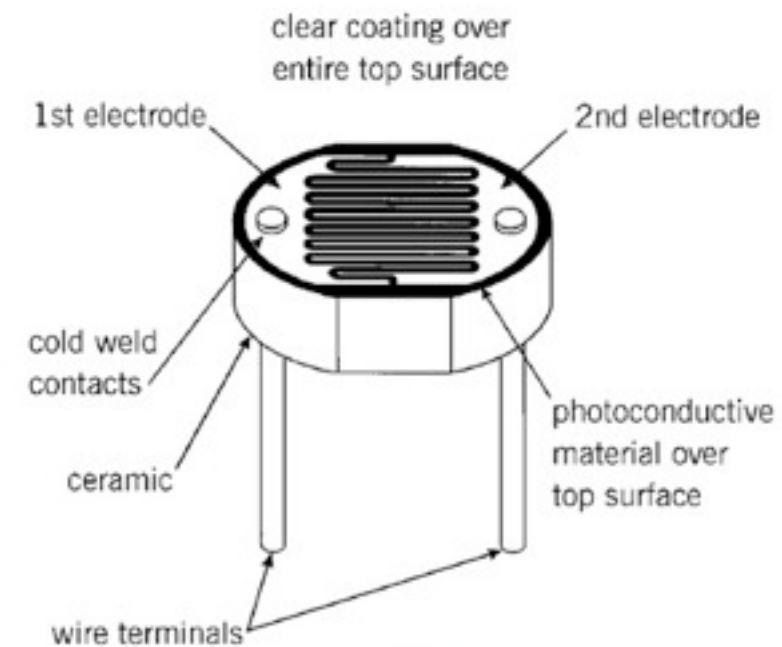
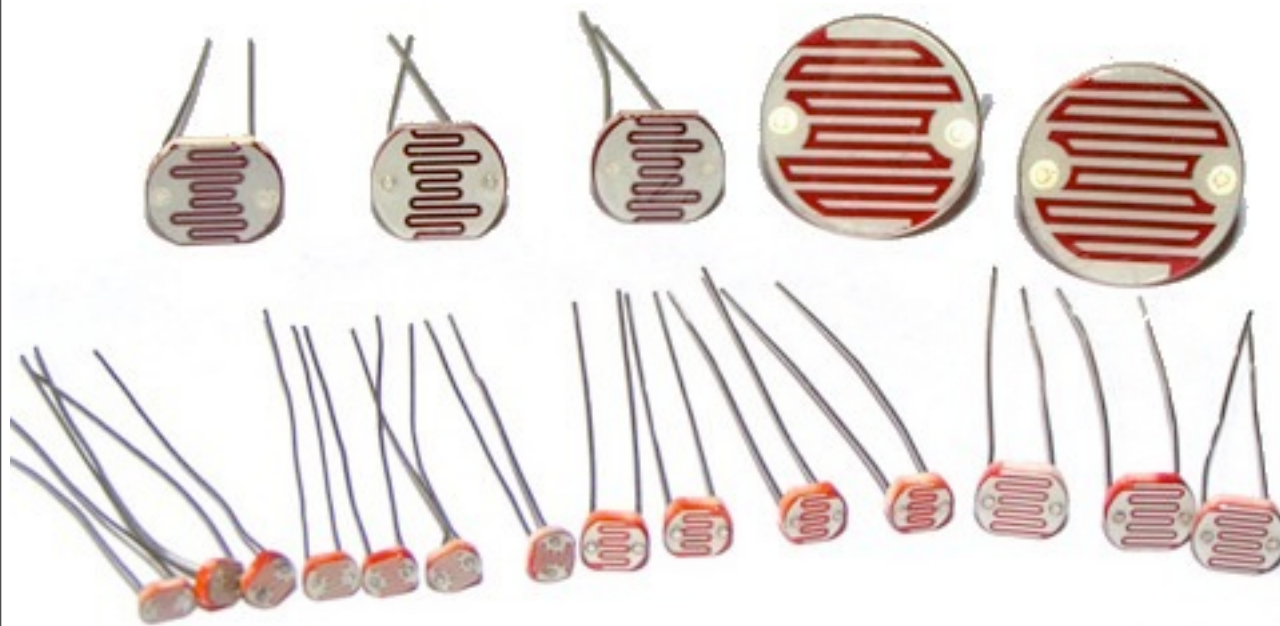
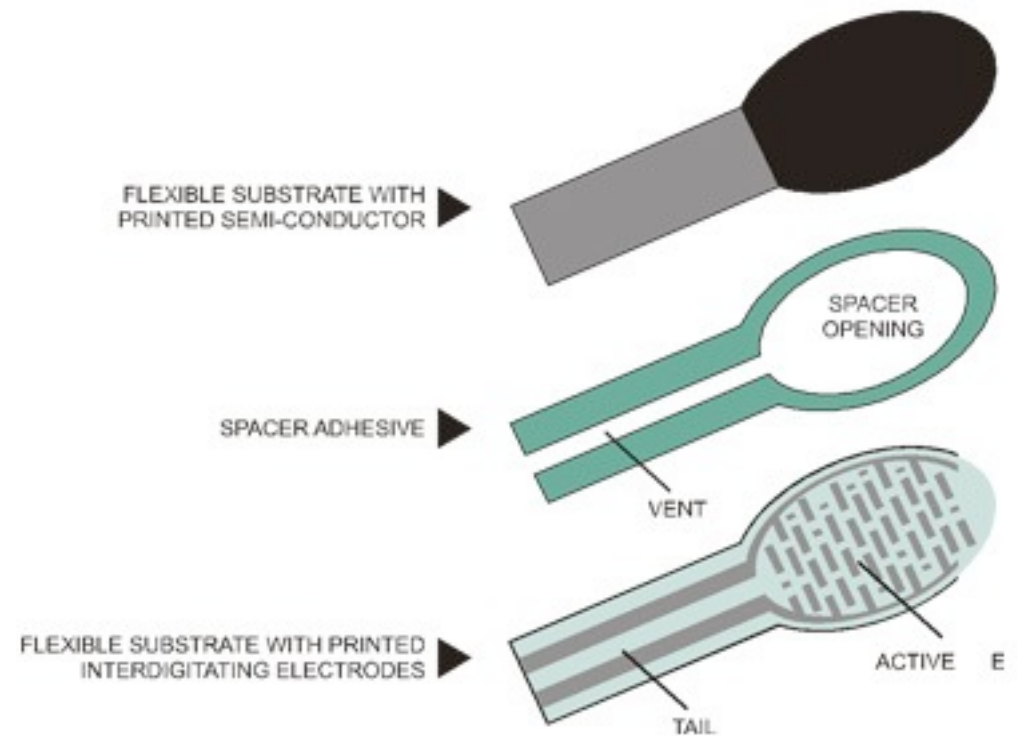
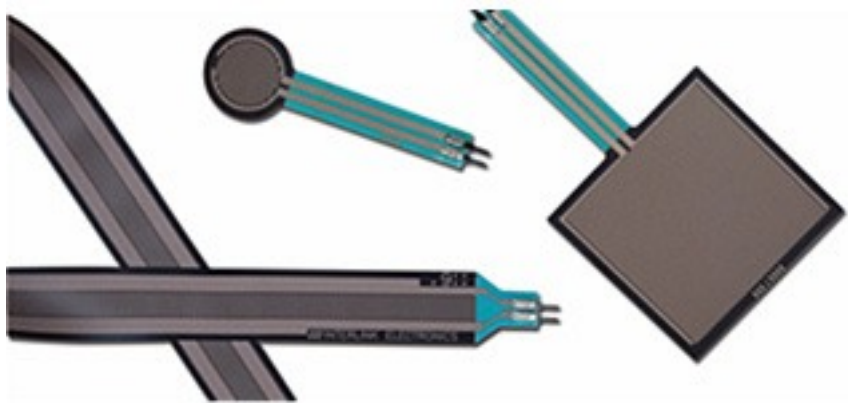


Figure 3
Typical Construction of a Plastic Coated Photocell

Force Sensing Resistors (FSRs)



Thermistors



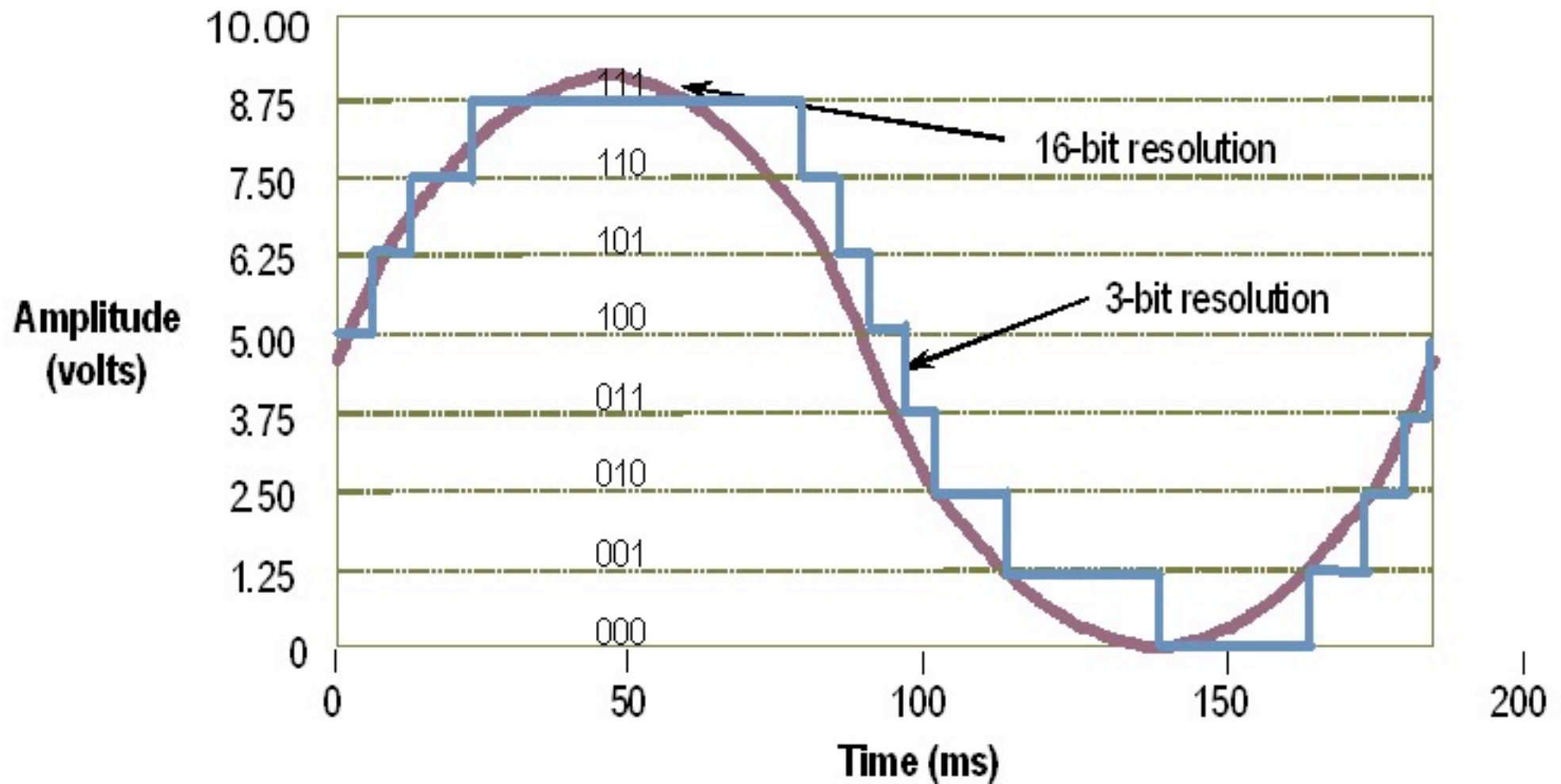
Flex Sensors



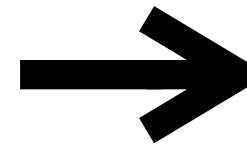
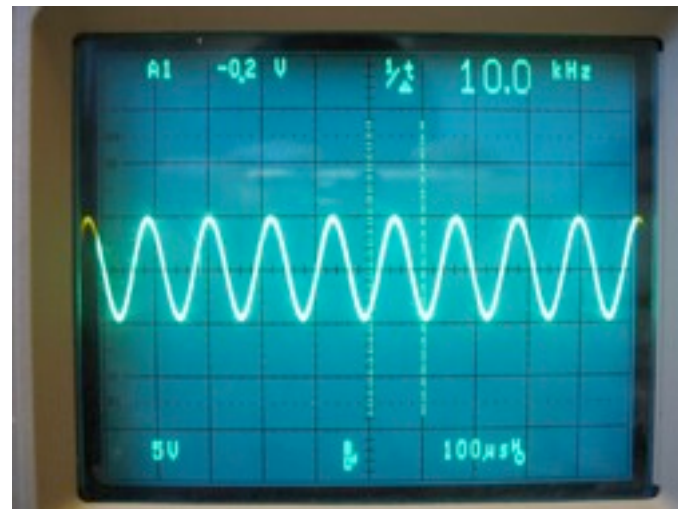
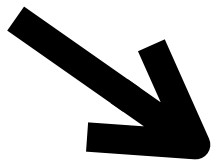
Stretch Sensors



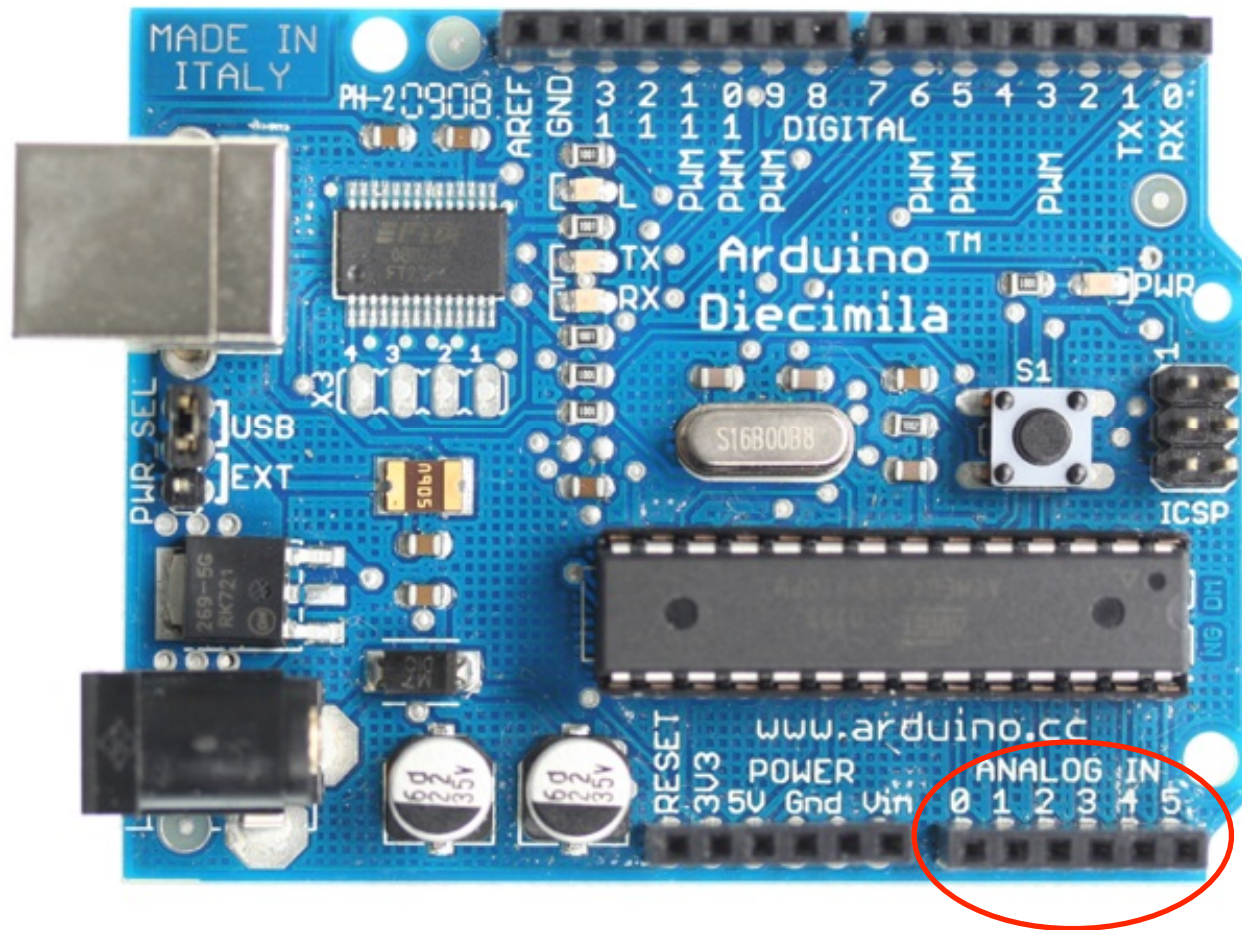
Analog Digital Conversion (ADC)



Analog Digital Conversion (ADC)



10000100
10000110
10000110
10000101
10000011
10000001
10000100
10000110
10000110
10000101
10000011
10000001



Other Analog Sensors

- accelerometers
- proximity sensors
- capacitive sensors
- current transformers
- infrared
- magneto
- (motion)



Analog Output

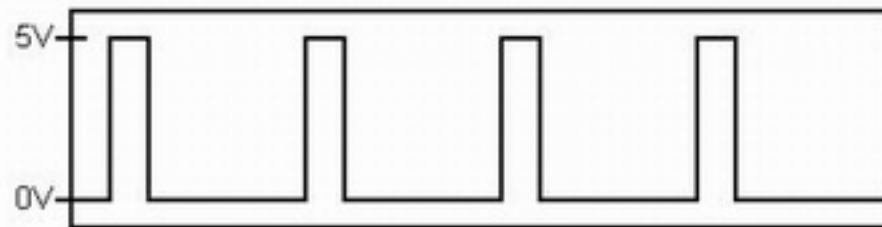
Getting Analog from Digital



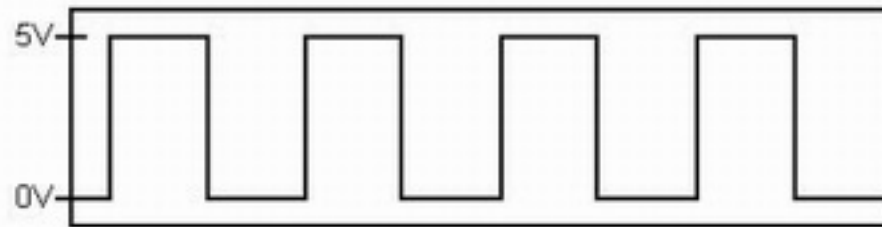
vroom....vroom...vroom

Pulse Width Modulation (PWM)

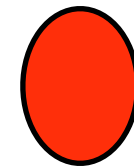
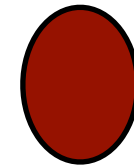
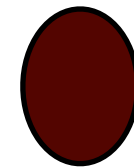
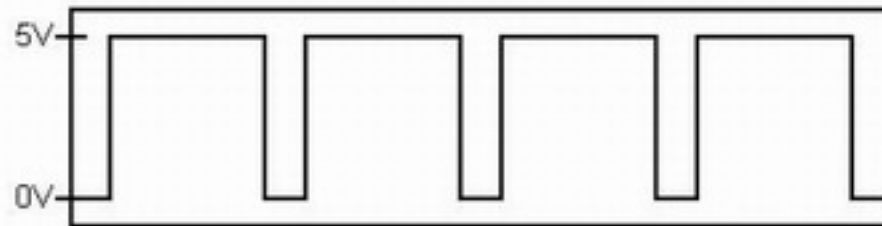
20% Duty Cycle



50% Duty Cycle



80% Duty Cycle



Programming Analog in Arduino

- `myvariable = analogRead(pin);`
- `analogWrite(pin, value);`

Variables for ADC

- 10 bit input
 - 0 to 1023 (which variable type?)
- 8 bit output
 - 0 to 255 (which variable type?)

Math



Computer Math

- Binary, Decimal, Octal, Hexadecimal
 - Why?
 - Understanding computers
 - Programming helper, communications essential
 - What?
 - It's all notation

Decimal

- Place system
- Powers
- Adding and carries
- Finger counting, but is that base 10?

Binary

- Place system
- Notation: %010 010b 0b10
- Powers
- Adding and carries
- Finger counting!

Readings and Assignments

- Readings
 - Physical Computing, chapters 6 & 11
 - Arduino, chapter 5
- Assignment
 - Analog Input Lab